# **Directors Wanna Have Fun Too!**

"Time flies when you're having fun!"

## Facts about "fun":

- Dictionary Definition: "enjoyment; amusement, especially lively or playful"
- Overlaps with concept of play. ("fun and games")
- "Fun is a natural by-product of play."
- Work can become fun.

#### REASONS to "PLAY" — Director's Goal is to:

- raise singers' awareness of concepts for skill development and the above as a tenderal area.
- provide variety during a chorus rehearsal
- · make "work" feel like "fun"
- provide new ways of approaching old concepts
- provide multiple opportunities for singers to get repetition
- · reach and teach as many people as possible
- improve singing skills of singers
- help chorus to sound and look better!

# Success in Knowledge acquisition occurs when:

- 1. space out study sessions over time
- 2. experience new material in multiple modalities
- 3. self-testing
- 4. elaborate on material to make meaningful connections (vs. simple repetition)

## **Learning Styles:**

Visual (spatial): prefer pictures, images and spatial understanding

- charts, graphics, notated music a visit of as mished musical leading

Aural (auditory-musical): prefer using sound and music

- recite information, repeat it back, learning tracks

## Reading/writing: prefer reading and writing

- written guizzes, power point, handouts

Kinesthetic (physical): prefer using your body, hands and sense of touch

- stand up, move around, role play, take notes, write on a chart

# Verbal (linguistic): prefer using words

- discussion, round table, pair and share

Social (interpersonal): prefer to learn in groups or with other people

- group or team activities, buddy system

**Solitary (intrapersonal):** prefer to work alone and use self-study

- individual homework